JACK ARABACI
Multi-Disciplinary Designer

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Education

Parsons School of Design
Manhattan, New York
(Aug 2021 – May 2025)
Bachelor of Fine Arts, Illustration
GPA: 3.91 / 4.0
Departmental Honors

Rhode Island School of Design (Pre-College)
Jul 2020 - Aug 2020
(Remote)
Graphic Design

Academy of Art University (Pre-College)
Jul 2019 - Aug 2019
San Francisco, Califonria
Illustration

Los Gatos High School
Los Gatos, California
Aug 2017 - Jun 2021
GPA 3.67 / 4.0
Elective Pathway Concentration (EPC)

Summary

I am a Graphic Designer and Illustrator with a strong sense of aesthetic design for collateral media in the technology and entertainment space. Bringing hands-on experience in logo design, 3D design, and educational materials, I am seeking a hands-on development opportunity in graphic design. As a diligent, focused, tech-savvy, and collaborative individual, I am eager to learn, design, and illustrate visual representations to promote smart technology solutions.

Skills

Proficient in: InDesign, Photoshop, Illustrator, After Effects, Premier Pro, Adobe XD, Adobe Animate, Light Room, Cinema 4D, Key Knote, Microsoft Word, Microsoft Excel, Microsoft Power Point

Familiar with: Figma, Blender, Canva, Substance Painter

Design: Art direction, UI/UX, Identity development, book design, socialmedia marketing, motion design

Organization: Slack, Discord, Outlook, Workday, Microsoft teams

Work

Hitachi America Ltd. - UX/UI Graphic Design Engineer
Aug 2025 - Present
Drive user experience and organizational transformation by conducting UI/UX analysis, designing user-centric pages for Hitachi Connect, and developing scalable visual identity systems, communication templates, and leadership materials that enhance engagement and internal branding.

Aslan Creative LLC - Founder
July 2025 - Present
Founder and Designer at Aslan Creative LLC, specializing in creating custom prints, apparel, and providing graphic design consulting services. I work with individuals and businesses to develop unique visual identities, offering solutions that range from branding and digital media to custom merchandise design.
- MOSS & STONE: Launched and manage a Monterey, CA–based online shop offering t-shirts, hats, and hoodies inspired by a coastal rustic aesthetic, overseeing design, branding, and operations.

Hitachi America Ltd. - Metaverse design intern, IoT Edge Laboratory
June 2024 - April 2025
Designed and storyboarded Industrial Metaverse and Digital Twin concepts, streamlining communication of technical solutions across engineering teams. Partnered with software, network, and sensing specialists to ensure design accuracy, resulting in a 30% reduction in project iteration time.
- Pioneer Ai wearable prototype:Conceptualized and designed a prototype wearable device to enhance frontline worker efficiency in factory environments, influencing ongoing R&D initiatives.
- 3D Model IEL Room (Digital Twin): Built a digital twin of the Hitachi IEL showcase to test design iterations virtually, reducing material waste and cutting design testing costs by an estimated 25–30%

Venic Design - Graphic Designer/Illustrator
Nov 2022 - April 2025
Designed over 20 digital and physical assets for clients while in college, with a strong focus on 3D modeling, storyboarding, logo design, digital art, and character/concept development.

- Senior-friendly classroom: Senior-Friendly Classroom (Cinema 4D): Designed a fully accessible digital classroom tailored for senior users, integrating features that improved usability and occupant comfort.
- Logo Design: Created a series of client logos (e.g., Levonix Consulting) by translating brand needs into visual identities, documenting the process from concept to final delivery.